

CLAIMS

1. A game of chance comprising:
 - 2 (a) a table having number indicia for placing bets thereupon,
 - 4 (b) a number selector which when actuated for a game, produces a randomly selected number, the number being determinative of the game's winning indicia, and
 - 6 (c) a display associated with the table, for displaying the selected number, the display being clearly viewable by all the players at the table.
2. The game according to claim 1 wherein the number selector comprises a ball selector which, when actuated, randomly singulates one of a plurality of numbered, agitated balls contained within a chamber, the number on the singulated ball being the selected number.
3. The game according to claim 2 wherein the chamber contains thirty-eight balls, each ball marked with a different number, the numbers ranging from one to thirty-eight, inclusive.
- 2 4. The game according to claim 2 wherein each ball selected is blown to the top of the chamber and into a singulating chute communicating with the chamber.
5. The game according to claim 2 wherein the display comprises:

- 2 (a) a structure affixed to the table and disposed, in part, above the
number selector,
- 4 (b) a camera affixed to the structure proximate the singulated ball for
viewing the number on the ball, and
- 6 (c) a display screen affixed to the structure for displaying to participants
and observers of the game the camera's view of the singulated ball.

6. The game according to claim 1 wherein the table's number indicia
2 resembles the indicia of a conventional roulette table, and wherein indicia
numbers thirty-seven and thirty-eight are used in place of the conventional
4 indicia numbers zero and double zero.

7. The game according to claim 1 wherein the number selector comprises:

- 2 (a) a numerical processor proximate the table,
- 4 (b) software installed in the processor for selecting a number at random,
when actuated, and
- 6 (c) a display communicating with the processor for displaying the
selected number, the display being clearly viewable by all the players
at the table.

8. The game according to claim 7 wherein the random number is selected
2 from a range of one to thirty-eight, inclusive.

9. The game according to claim 7 further comprising a CRT
2 communicating with the processor by which a dealer controls the software.

10. The game according to claim 7 further comprising a remote control
4 communicating with the processor for activating the software for selecting a
random number.

11. The game according to claim 10 wherein the random number is
2 selected from a range of one to thirty-eight, inclusive.

12. The game according to claim 1 wherein the number selector comprises:
2 (a) a deck of numbered cards,
4 (b) a shuffler for arranging the cards in a random sequence, and
(c) a structure for assisting a dealer in singulating one numbered card
from the shuffled deck.

13. The game according to claim 12 wherein the display comprises the
2 singulated card disposed to allow all players at the table to view the number
on the card.